



FASHION REVUE INFORMATION FORM
CATEGORY B - Ready to Wear

Please return this form as soon as possible, but no later than July 22, 2024 to:

Email: kwood125@umd.edu or
Mail: University of Maryland Extension
Garrett County
Fashion Revue
1916 Maryland Hwy; Suite A
Mt. Lake Park, MD 21550

Complete a separate form for each outfit you are entering.

Name _____ Age as of Jan. 1st _____

Address _____ Zip _____ Phone _____

Division: Clover _____ Junior _____ Intermediate _____ Senior _____

Year in the Clothing Project _____ Year in Fashion Revue _____

Outfit Modeling:

_____ 1. Best Buy/ "Bargain Basement" _____ 4. Made by member - modeled by someone else

_____ 2. Second Time Around _____ 5. Made by someone for member

_____ 3. Buy, Create, and/or Recycle

NOTE: Category B - Factors considered: value for money spent, fashion trend, usability for the individual, creativity and individuality, appropriateness for the occasion and modeling skills.

Description of outfit

Fiber content _____ Care of outfit _____

- If made: - By Whom _____

- For what occasion _____

- If purchased outfit: - Where purchased _____

Brief description of the outfit: _____

Please answer the questions on the back completely

1. Why did you select this outfit?

2. Describe the occasion(s) for which you will be wearing your outfit.

3. What did you learn while purchasing and/or remodeling this outfit?

4. Were there any problems, or unique situations about getting or purchasing this outfit?

5. When accessorizing this outfit, what influenced your decision?

6. Cost of your Fashion Revue outfit. List individual garments, accessories, and footwear.

_____	\$ _____
_____	\$ _____
_____	\$ _____
_____	\$ _____
_____	\$ _____
_____	\$ _____
_____	\$ _____
Total cost to make/purchase and wear this outfit.	\$ _____

7. On a separate sheet of paper, please write a brief (about 90 words) narrative about you and your outfit. This script will be read when you model your garment. Send the narrative with this entry or email to kwood125@umd.edu